

PATHFINDER SOCIETY SCENARIO 9 06 THE SHORES OF HEAVEN



pathfinder society scenario 9 pdf

A Pathfinder Society Scenario designed for levels 1–5. When the Worldwound opened, tearing apart Sarkoris with a flood of demons, thousands of Sarkorian refugees sought shelter in nearby lands. ... Fury of the Final Blade PDF Pathfinder Society Scenario #9-21: In the Grandmaster's Name PDF >> Product Reviews (4) Sort by ...

paizo.com - Pathfinder Society Scenario #9-18: Scourge of

A Pathfinder Society Scenario designed for levels 3–7. The Aspis Consortium has poached relics from the Mwangi Expanse for decades, but the organization has recently identified a wealth of rare minerals deep in the Kaava Lands.

paizo.com - Pathfinder Society Scenario #9-15: The

Pathfinder Society Scenario and Module Checklist Seasons 0-3 4 9 SEASON 0 SCENARIOS P G #0-01 Silent Tide #0-02 The Hydra's Fang Incident #0-03 Murder on the Silken Caravan #0-04 The Frozen Fingers of Midnight #0-05 Mists of Mwangi ... Microsoft Word - Scenario Checklist Booklet.docx

Scenario Checklist Booklet - Ontario Pathfinder Society

Pathfinder Society Scenario #6-03: The Technic Siege GM NPC Guide This file uses trademarks and/or copyrights owned by Paizo Publishing, LLC, which are used under Paizo's Community Use Policy. We are expressly prohibited from charging you to use or access this content.

Pathfinder Society Scenario #6-03: The Technic Siege GM

Pathfinder Society Scenario #6–11: The Slave Master's Mirror (PFRPG) PDF Paizo Inc. ... A Pathfinder Society Scenario designed for levels 3–7. ... This scenario is designed for play in Pathfinder Society Organized Play, but can easily be adapted for use with any world. This scenario is compliant with the Open Game License (OGL) and is ...

paizo.com - Pathfinder Society Scenario #6–11: The Slave

A Pathfinder Society Scenario designed for levels 5–9. A recent assault on the Pathfinder Society has renewed hostilities with the Aspis Consortium, and clues left behind point to one of its masterminds: the gold agent Maiveer Sloan.

paizo.com - Pathfinder Society Scenario #7–03: The Bronze

A Pathfinder Society Scenario designed for levels 1–5. Rival explorers have beaten the Pathfinders to a valuable site in Katapesh, but fortunately most of the riches—including the obscure text the Society sought in the first place—have ended up in the capitol's extensive bazaars.

paizo.com - Pathfinder Society Scenario #7–01: Between the

A Pathfinder Society Scenario designed for levels 7–11. Among the greatest crimes committed during an attack on the Grand Lodge was the abduction of a high-ranking member of the Pathfinder Society.

paizo.com - Pathfinder Society Scenario #7–23: Abducted in

Pathfinder Society Starfinder Society My Organized Play Events Coordinators Policies FAQ Community Paizo Blog Forums Paizo; Pathfinder; Starfinder; Organized Play; Online Campaigns; Gamer Life; PaizoCon Community Use Guidelines

paizo.com - Pathfinder Society Scenario #7–09: The Blakros

A Pathfinder Society Scenario designed for levels 5-9. Few places on the Plane of Fire are as rich in folklore, opportunities, and material wealth as the City of Brass, and it is there that the disgraced efreeti Qalkami aims to reestablish her credentials with the Society's help.

paizo.com - Pathfinder Society Scenario #8-11—Forged in

A Pathfinder Society Scenario designed for levels 5–9. Two years ago, the Pathfinder Society concluded its extended campaign to find, reclaim, and explore the lost sky citadel Jormurdun.

paizo.com - Pathfinder Society Scenario #8-03: Captives of

A Pathfinder Society Scenario designed for levels 5–9. Ever seeking long-lost secrets, the Pathfinder Society sends a team of agents to explore a reportedly haunted house in the Dragon Empires nation of Minkai, hoping they can uncover the secret behind the legendary location's tormented past.